




## Art Context Map – Year 1

	Prior Knowledge	Autumn Term	Spring Term	Summer Term
		Final piece: <b>Self-Portrait</b> Final piece: <b>Clay fish</b>	Final piece: <b>Wallpaper</b>	Final piece: <b>Abstract painting</b> Final piece: <b>At the seaside image</b>
<p><b>Take Inspiration from Design</b></p> 	<ul style="list-style-type: none"> <li>• Experience using both thick and thin paint brushes.</li> <li>• Colour mixing skills.</li> <li>• Can create simple collage images by tearing or cutting paper.</li> </ul>	<p>Study the work of Thomas Gainsborough and Andy Warhol. Look closely at facial features, expressions, shapes and sizes.</p> <p>Look at various clay objects such as ornaments, plates and pots. Look at different species of fish deciding which features they like the best.</p>	<p>Look at Homes through History book, looking carefully at the wallpaper designs and patterns. Discuss how they the different and which ones the like and dislike</p> <p>Study the work of William Morris.</p>	<p>Explore and study Abstract art, especially focus on the work of Wassily Kandinsky. Identify the shapes and lines that can be seen in Wallace and Gromit’s cracking contraptions.</p> <p>Look at, discuss and evaluate the work of Claude Monet. Take photos of beach landscapes on the school trip. Study the colours in the photos and think about ways to represent them.</p>
<p><b>Master Practical Techniques</b></p> 	<ul style="list-style-type: none"> <li>• Experience using junk modelling for sculpting.</li> <li>• Developed some accuracy when drawing with various materials (pens, pencils, chalk)</li> <li>• Able to represent straight, curved and wavy lines.</li> <li>• Experience drawing objects that are familiar to them.</li> </ul>	<p><b>Drawing:</b> Draw lines of different thickness and use pencil to create patterns. Sketch a fossil, focusing on adding detail. <b>Painting:</b> Use colour mixing theory to create hair colours and eye colours. Create tones and tints to make different colours.</p> <p><b>Sculpture:</b> Practise different clay techniques. Use paper or card to practise their design. Use clay to make a final product, combining the clay skills and replicating their paper model.</p>	<p><b>Printing:</b> Press, roll and stamp to make prints. Mimic a piece of wallpaper in the print that they create.</p>	<p><b>Painting:</b> Use the lines and shapes from Cracking Contraptions to create abstract images. Mix primary colours to make secondary colours. Use tints and tones within their abstract painting.</p> <p><b>Collage:</b> Colour sort materials to find the best materials to represent the colours and texture of the sea. Overlap materials and arrange them in various ways to create a sky image. <b>Painting:</b> Use watercolours to recreate a beach picture in the style of Claude Monet.</p>
<p><b>Design, Make, Evaluate and Improve</b></p> 	<ul style="list-style-type: none"> <li>• Printing with objects such a vegetables. Printing to create an image.</li> </ul>	<p><i>Can you create a self-portrait?</i></p> <p><i>Can you design and create a fish ornament?</i></p>	<p><i>Can you design some new wallpaper?</i></p>	<p><i>Create an abstract painting that represents a cracking contraption.</i></p> <p><i>Can you create a beach landscape combining collage and painting?</i></p>